

## Jupiter Application Chart

Jupiter Application	Application Description	Jupiter 4	Jupiter 8	Jupiter 12
BGM Zone Mixer 1	Multi-zone Background Music Mixer with Two Levels of Priority	✓	✓	✓
Dual Matrix Mixer 1	Flexible Mix and Submix Routing with Matrixed Outputs	✓	✓	✓
Gain-sharing Automixer 1	Gain-sharing Automixer with Matrixed Outputs	✓	✓	✓
Gain-sharing Automixer 2	Gain-sharing Automixer with Direct Outputs	✓	✓	N/A
Gain-sharing Automixer 3	Gain-sharing Automixer with Feedback Processing and Matrixed Outputs	✓	✓	✓
Gating Automixer 1	Gating Automixer with Matrixed Outputs	✓	✓	✓
Gating Automixer 2	Gating Automixer with Direct Outputs	✓	✓	N/A
Gating Automixer 3	Gating Automixer with Feedback Processing and Matrixed Outputs	✓	✓	✓
Home Theater 1	Precision 5.1 Loudspeaker Manager with Subwoofer Management	N/A	✓	N/A
Home Theater 2	Precision Multichannel Loudspeaker Manager	✓	✓	N/A
Line Processor 1	Multi-channel Line Processor	✓	✓	N/A
Mic Processor 1	Multi-channel Mic Processor	✓	✓	N/A
Priority Zone Mixer 1	Multi-zone Priority Mixer	✓	✓	✓
Priority Zone Mixer 2	Multi-zone Priority Mixer with Paging and SPL Computing	N/A	✓	✓
Retail SPL 1	Sound Pressure Level Computer for Automatic Volume Level Control	✓	✓	✓
Sound Reinforcement 1	4-way Crossover and FIR Filters	✓	✓	✓
Sound Reinforcement 2	3-way Crossover and FIR Filters	✓	✓	✓
Sound Reinforcement 3	2-way Crossover and FIR Filters	✓	✓	✓
Sound Reinforcement 4	Flexible Input Processor with Combination of Full Range Outputs and Auxiliary Outputs	✓	✓	✓
Sound Reinforcement 5	2-way Crossovers with Loudspeaker Management	✓	✓	✓
Sound Reinforcement 6	Flexible Input Processor with Full Range Outputs and without Crossovers	✓	✓	✓
Sound Reinforcement 7	Flexible Input Processor with Matrix Submix 1 to 2-Way Crossover	✓	✓	✓
Sound Reinforcement 8	2-way Crossovers and FIR Filters with 'The Clamp' Gain Control	✓	✓	✓
Sound Reinforcement 9	Heavy direct output processor with FIR filters	✓	✓	✓
Sound Reinforcement 10	Flexible Input Processor with 2 Channels of Gain-sharing Automixing and Heavily Processed Direct Outputs with FIR Filters	✓	✓	✓
Sound Reinforcement 11	Multi-source Mono or Stereo Selection Routed to Processed Direct Outputs	✓	✓	✓
Sound Reinforcement 12	Flexible Input Processor with Full Range Outputs with Feedback Processing	✓	✓	✓
Stereo Mixer 1	Stereo Mixer with Distributed Outputs	✓	✓	✓
Stereo SPL 1	Sound Pressure Level Computer for Ambient Noise Compensation in Stereo Sources	✓	✓	✓
Transit SPL 1	Multi-Zone Paging Priority Mixer with Sound Pressure Level Computer for Ambient Noise Compensation	✓	✓	✓
Transit SPL 2	Multi-Zone Paging Priority Input Selector with Sound Pressure Level Computer for Ambient Noise Compensation	✓	✓	✓

